

Oliver Dearsley

Overview:

I am a games designer who is looking for their first job in the games industry having graduated from Staffordshire University in 2019. I am hard working, tenacious and a good team player as well as a passionate and seasoned gamer.

Skills:

- Unreal Engine 4
- Unity
- Visual Studio
- C++
- C#
- Blueprint
- Organisation (have used MoSCoW lists and Gant Planners to help manage my time as well as Trello and JIRA to manage tasks for others)
- Problem solving
- Microsoft Office
- Photoshop

Education:

Staffordshire University (2016 – 2019)

BSc (Hons) Computer Games: Design and Programming (Grade: 1st)

More House School (2009 – 2016)

A-level: Maths (C), History (C), Psychology (C)

GCSE: Maths (A), English Language (B), English Literature (B), Physics (A), Chemistry (B), Biology (B), History (B), Psychology (C), Media BTEC (D*)

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Portfolio: <https://odearsley.work/>

Projects:

Spoils of the sea: This was my second-year collaborative project. I was a junior designer on this project which consisted of creating block outs of the tiles used to create the map, help create some of the UI aspects, design the layout of the tutorial area and some QA as well allowing for the fixing of some of the bugs in the game.

Skeleton Key: This was me and my team's entry for Ludem Dare 43. I worked on creating the art for the main character and designed and blocked out one of the 3 levels used in the game.

No Way Out: This is my final year project for my university studies. It is a board game and is something that I have been working on entirely solo so everything from the pre-production/planning through to play testing and beyond.

Experience:

Uni:

I've taken the opportunity to take part in several extra curricula game creation events such as the Global Games Jam and Ludum Dare.

I've developed my knowledge of the Games industry by attending UKIE Student Conference and Grads In Games.

These events and opportunities have helped me develop my skills alongside those I've developed from my studies.

References on request