



CHAN HA KIM

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EDUCATION

UNIVERSITY OF SOUTHERN CALIFORNIA

Animation and Digital Arts (BA) 3.65 GPA; Received three visual arts scholarships

May/2020

STUDIO ARTS COLLEGE INTERNATIONAL (SACI)

Spent a semester abroad studying fine arts at SACI, located in the heart of Florence, Italy

Sept/2018 –
Dec/2018

STORYBOARD MENTORSHIP

One-on-one mentorship with professional TV animation storyboard artist, Kris Wimberly. Learned in-depth filmmaking and storyboarding techniques and all aspects to working in TV storyboarding including conforming animatics. Attained proficiency in Storyboard Pro.

June/2018 –
Sept/2018

WORK EXPERIENCE

CARTOON NETWORK STUDIOS – Production Intern

Daily tasks include assisting production team, preparing materials for pitches, conforming boards, preparing x-sheets, preparing assets for shipping, and organizing documents.

Jan/2019 –
April/2019

THINKER-TINKER - Pitch Storyboard Artist

Worked with a team to develop storyboards for Thinker-Tinker to pitch OCTOBO, an educational toy, to Universal Studios.

Aug/2018 –
Sept/2018

MILD BEAST GAMES - Freelance Artist

Worked directly with the art director and finalized designs and promotional art based on feedback. Designed main characters and their various costumes for the company's video games *At Sundown*, *Dino Fling*, and *Wiggle Force*.

May/2018 –
PRESENT

INANIMATE INSANITY – Storyboard Artist

Created storyboards and timed animatics for the 2D animated series *Inanimate Insanity*. Traveled with the show crew to host a fan meetup event and assisted in filming and helping hundreds of visitors.

June/2018 –
Aug/ 2018

FLYDRA CREATIVE - Series Development Intern

Reviewed scripts, cleaned up storyboards, designed characters, and painted backgrounds for the pilot episode of the 2D animated series, *The Weeklings*.

Jan/2017 –
May/2017

WILDBREW - Storyboard Artist, Concept / Character Artist

Collaborated with a team of 15 people and successfully finalized a USC game thesis project, *Wildbrew*. Participated in frequent team discussions to make sure that the art enriched and complemented the gameplay.

Aug/2017 –
Jun/2018

ANIMTV Club - Story Art Position

Analyzed scripts and created storyboards for a 2D animated pilot episode the club developed for TrojanVision (a TV channel for USC students).

Aug/2016 –
Dec/2016

SKILLS

Adobe Photoshop
Adobe After Effects
Adobe Animate
Storyboard Pro
Officially certified in
Microsoft Word and PowerPoint

INTERESTS

Axolotls
Collecting Fountain pens
Playing the ocarina
Favorite video games: Splatoon,
Legend of Zelda series, Ghost Trick