

Aaron Mulligan

42 Lister Road, Braintree, Essex CM7 1XW

Portfolio: <https://amulligan.carbonmade.com/>

Mobile: 07990 577883

Email: aaron95mulligan@gmail.com

Personal Profile

I have recently completed my Master's in Computer Games Development. Over the past 4 years I have become proficient using Unity, coding in C# and working in group projects.

I am hard-working, enthusiastic and reliable in completing tasks on time. I also can work independently or as a team and am always looking to learn new skills.

Qualifications

2017 – 2018

**University of Suffolk
MSc Computer Game Development**

Modules: Group Projects, Visual Scripting, Final Project, AI State Machine Coding

2014 - 2017

**University of Suffolk
BA Computer Games Design**

Modules: Group Projects, Design Methods, 3D Modelling, Digital Production Techniques, Critical Games Studies, Level Design, Studio Practice,

2012 – 2014

Thomas Gainsborough School Sixth Form

A levels:

History (C)
Geography (C)
ICT (Distinction)

General Studies (C)
Extended Project (A*)

2009 – 2012

Thomas Gainsborough School

GCSEs: Maths (B)
English Literature (B)
German (B)

English Language (C)
Triple Science (C)
ICT (Distinction)

Software Proficient with

- Jira
- Unreal Engine
- Photoshop
- Office
- Unity Game Engine
- GitHub

Work History

December 2018 – January 2019

**Teaching Assistant
St Margaret's School**

Skills involved – Working under pressure, teaching, time management, communication

November 2016 – May 2017

**Bar Support Staff
Unit 17 Ipswich**

Skills involved – Teamwork, verbal communication, time management, working under pressure, resilience

October 2012 – March 2013

**General Assistant (Dry Goods)
Sainsbury's Sudbury**

Skills involved – Teamwork, customer awareness, time management, attention to detail, listening to others

Key skills and achievements

- Project Manager for 5 group projects (ranging from 2-4 people)
- Came 2nd in the Global Game Jam 2018 and 2019 for University of Suffolk.
- Participated in the Global Game Jam 2016 and 2017.
- A* on Extended Project titled 'What makes a Horror game 'scary'?' in 2014
- Made administrator twice for two online gaming servers
- Proficient in C# for Unity3D

Interests

- Swimming – Good exercise to stay fit and healthy
- Video Making – Recording and editing game footage to upload online
- Learning German – Hoping to be fluent in speaking German

References

Robert Kurta
Head lecturer
University Campus Suffolk
UCS Waterfront Building, Ipswich
IP4 1QJ
01473 338000
r.kurta@ucs.ac.uk

Callum Douglas
Headmaster
St Margaret's Prep School
Halstead, Essex
CO9 1SE
01787 273050
Callum.Douglas@stmargaretsprep.com