

Contact

Phone

07768828255

Email

michaeltucker121@btinternet.com

Location

Yoxford, Suffolk, UK

Education

2015 - 2018

University of GloucestershireComputer Games Design BSc (Hons)

2013 - 2015

Suffolk New College
BTEC Level 3 Extended Diploma in IT

Skills & Software

- 3DS Max
- Substance Painter
- Photoshop
- Unreal Engine
- Unity 3D
- Environment and Level Design
- Character Rigging & Animation
- Scene creation, Lighting & Rendering
- Source Control and admin tools such as Perforce, Sourcetree & Jira
- Time-tracking and project management
- Basic Unity C# programming

"I have no hesitation recommending Michael for any other game or real-time art related roles. His versatility, technical expertise, and dedication to delivering outstanding results make him an excellent addition to any team."

Mike Green - Lead Artist - Versus X mike.green@hotmail.co.uk Full Reference: https://michaeltucker3d.carbonmade.com/about

Michael Tucker

Portfolio: MichaelTucker3D.carbonmade.com

3D Artist, 4 years professional experience plus freelance work. Hardworking, reliable, team player, confident working in a busy environment and able to adapt to the situation as required. Enthusiastic with a good sense of humour.

Experience

3D Art & Game Development

May 2024 - Current - Versus X - Senior 3D Artist

eSkillz is an indie studio developing a crypto based metaverse sports gaming suite. (Staff cutbacks due to financial difficulty, now seeking other employment)

- Lead artist on the Main social space of the game, players return the the "Hub" to socialise between matches.
- Optimisation work on other levels in the game to improve overall performance.

May 2022 - May 2024 - MxReality - 3D Artist

MxReality is a small development studio that focuses on Metaverse-based 3D training games for a variety of industries and the education sector, They also provide more bespoke projects for clients who have a specific vision such as design and marketing.

- Part of a small 3D team that supports a much larger team of developers to create client-focused interactive products.
- Regularly worked on several projects at once, able to balance time effectively and independently.
- Communication with Clients, ensuring their vision is as close to the final product as possible
- Extremely collaborative, problem-solving based team.
- Very diverse workload, e.g. one day creating industrial training environments and then another making organic outdoor spaces
- · Personally established new workflows which the team has widely adopted

2020 - 2022 - Dovetail Games - 3D Vehicle Artist

Dovetail Games is a long-running studio that develops the Train Simulator & Fishing Simulator IPs, as well as others. Primarily focusing on regularly delivering DLC for its titles with yearly releases published to Consoles and PC

- Creation of new railway vehicles for Train Sim World 2
- Interior and Exterior work
- Reskinning of old assets for new DLC packages
- Working within a team, often merging work and assets with colleagues to create finished products.
- Rigging and animation of mechanical systems
- Working to a schedule and logging time spent on tasks

2018 - 2020 Freelance 3D Art and 3D printing services

- Regular communication with clients to ensure work is up to standard
- Working to deadlines
- · Managing Invoices and record keeping

Some examples of clients:

Taff Valley No.28 Restoration Society

Train Simulator Locomotive modelled, textured, and fully implemented into TS2020

Arrow Group

Office Furniture Renders and Office Chair Animation to a realistic standard.

Oliver Mason

3D Characters for Cartoon prototype/pitch.

Retail and Service

2019 - 2020 CEX Limited

Front desk and customer service work

♦ Summer 2017 - The Bierkeller Cheltenham

Promotional Staff and other customer facing roles

Summers of 2014, 2015, 2016 - Ffestiniog Railway

Steam Engine Fireman / Yard Worker

Summer 2013 - David Silver Motorcycle Spares

Parts Photographer / Office assistant

Hobbies & Interests

Strong Interest in Motorcycles, Cars, 3D printing design, and anything mechanical. I spend lots of my free time dog walking or taking cars apart and occasionally putting them back together.