# Sarah Jaques

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**Portfolio:** artofsarahjaques.carbonmade.com (Password for NDA work available upon request)

## Education:

**Laguna College of Art and Design:** 2013-2018
**BFA:** Game Art, Concept Design Emphasis
**Minor:** Animation

## Skills:

Adobe Photoshop, Premiere, InDesign, 3Ds Max+Maya, Unity+Unreal Engine
Familiar with ToonBoom Harmony,

## Employment:

**Nickelodeon**
**Art Director,** Santiago of the Seas, September 2020-May 2023
Led design and paint teams, assisted in communication with overseas studio. Completed colorscripts for FX, lighting and visdev, designed and painted titlecards and 2D sequences.

**Freelance Art Direction**, Preschool Development Project, November 2022-Current
Working closely with the show creator and development team to establish a new project style, includes both backgrounds and characters.

**Freelance Visual Development**, Unannounced Project, February-March 2023
Designed and painted backgrounds and characters for spinoff of an established title.

**Freelance Visual Development**, Unannounced Project, February-May 2022
Designed and painted key background shots.

**Background Painter, Santiago of the Seas**, February 2019-September 2020
Painted and created texture callouts for props and backgrounds. Assisted with prop design, matte paintings and paintovers. Designed and painted titlecards and 2D sequences.

**Visual Development**, Middlemost Post, March-June 2020
Developed and painted multiple locations and key background shots.

**Nickelodeon Artist Program**, January-June 2019
Created social media posts and artbook for the program while working fulltime on Santiago of the Seas under the mentor ship of the Art Director.

**Penguin Random House**
**Little Golden Book illustrator**, Tomás's Birthday Surprise, March-July 2021

**Shadow Machine**
**Freelance Visual Development**, Unannounced Pitch, May 2022
Painted backgrounds for unannounced pitch.

**Freelance Visual Development**, Unannounced Pitch, March-June 2021
Designed and painted key story moments for unannounced pitch.

**Freelance Visual Development**, Unannounced Pitch, August 2020
Designed and painted key story moments for unannounced Adult Swim pitch.

**Freelance Visual Development**, Unannounced Pitch, August-September 2019
Designed and painted backgrounds for unannounced Adult Swim pitch.