



www.dixiao.ink  
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## SKILLS

- Autodesk Maya
- Zbrush
- Cinema 4D
- Substance Painter
- Substance Designer
- Mari
- Adobe Photoshop
- Adobe Illustrator
- Adobe After Effects
- Python
- Mel

# D i X i a o

## 3D Look Development

## EXPERIENCES

### ◦ **Blue Sky Studios, CT**

**Character Artist**  
**Materials TD Temp**  
**Materials Intern**

Jan. 2019 - Present  
Oct. 2018 - Dec. 2018  
July 2018 - Sep. 2018

- Worked on the upcoming film *Spies in Disguise*
- Created materials for all kinds of characters, sets and props
- Supported Lighting department with customized handles

### ◦ **Texture and Rigging Lead, SCAD, GA**

Jan. 2018 - Mar. 2018

- Supervised the render style of a 10-week-animation project **U.P.P.**
- Created rigs for the main character and some props
- Worked closely with other groups in order to solve technical problems

### ◦ **Front End Developer, Wesafari, China**

Jan. 2016 - Feb. 2016

- Developed a web homepage for a video sharing platform
- Collaborated with UI designer to polish animation effects

## EDUCATION

### ◦ **Savannah College of Art and Design, GA, USA**

Sep. 2016 - June 2018

- M.A. in *Animation*, GPA: 4.0/4.0

### ◦ **Zhejiang University, Zhejiang, China**

Sep. 2012 - June. 2016

- B.E. in *Digital Media Technology*, GPA: 3.79/4.0

## HONORS

### ◦ **DMOFF Winner - U.P.P.**

Oct. 2018

- *Best Animation Film of the Month*

### ◦ **Savannah College of Art and Design, GA, USA**

- Selection for the 2017 edition of *Port City Review*

### ◦ **Zhejiang University, Zhejiang, China**

- Outstand Graduates of Zhejiang University
- Second-Class Scholarship for Outstanding Students
- Third Prize of National Talents Training Base