Ben Flores

BG | Visual Development | Design

Vancouver, Canada Benfloresart@gmail.com

EDUCATION

Capilano University | 2D Animation and Visual Development 2019 - 2021

EXPERIENCE

BG/Design:

Night At The Museum | <u>Atomic Cartoons</u>

May 2021 - Oct 2021

Designer working with the art director to create designs for the environments, props and characters .

Background layout artist focusing on paint and getting files ready for compositing.

Young Love | Atomic Cartoons

Nov 2021 - April 2022 Background paint artist focused on color and proper setup for the pipeline.

Agent Elvis | <u>Titmouse</u>

March 2022 - May 2022 Joined the team as a BG layout artist near the end of production. I focused on line and shot set-up for the paint and animation team.

Peanut Specials | WildBrain

July 2022 - July 2023 Worked as a BG Builds artist. Starting from rough sketch to line and then color.

Tales of the TMNT | <u>Titmouse</u>

July 2022 - Present

Instructor:

How to Construct Strong Digital Paintings Efficiently | Class101

Jan 2022 - Present Produced 33 video lessons with a total of 7hr run time, covering the topic of digital painting.



LINKS

LinkedIn Instagram Portfolio

Freelance:

<u>Retweets</u> | Natsumiii

Mar 2022 - Apr 2022 Worked with content creator "Natsumiii" to animate her first original song, "Retweets".

Harsh Shadows | Wonderspell

Oct 2020 - Mar 2021 | \$53,600 pledged of \$20,000 goal

Painted 30+ Illustrations for card art and promotional artwork ready for use for compositors.

Theurgy | The Ministry of Meeples

Oct 2020 - Mar 2021 | \$53,600 pledged of \$20,000 goal

Painted 30+ Illustrations for card art and promotional artwork ready for use for compositors.

Endangered: New Species | Green Feet Games

Jun 2020 - Aug 2020 | \$143,967 pledged of \$15,000 goal Created 20+ illustrations for expansion of the previous title used for card assets and kickstarter promotion.

Endangered | Green Feet Games

Jan 2019 - Apr 2019 | \$41,397 pledged of \$30,000 goal Created 20+ illustrations for card assets and promotional e-commerce use.

The Pirate Republic | Grand Gamers Guild

Apr 2016 - Mar 2017 | \$122,158 pledged of \$29,000 goal

Partnered closely with the client to create and design illustrations for card art and promotional e-commerce use.

Sol: Last Days of a Star | Elephant Laboratories

Apr 2016 - Jun 2016 | \$96,874 pledged of \$45,000 goal

Illustrated concept art for kickstarter campaign along with illustrations for in game assets.