ANNA GRZONKOWSKA

2D GRAPHIC DESIGNER - UI ARTIST



WORK EXPERIENCE

UI ARTIST 2017

Aidem Media in Gdańsk, PL 2019

UI & HUD design - for mobile games and application Concept art (characters, environment, props etc) Mockups and marketing assets Animation (After Effects, Flash)

UI ARTIST 2013

Playsoft Sp. z o. o. in Gdańsk, PL 2017

UI & HUD design - for mobile games and application Concept art (characters, environment, props etc) Mockups and marketing assets Animation (After Effects, Flash)

Scrum master: supervisor/coaching in small agile teams in english

FREELANCE 2011

2013

UI & HUD design - for mobile games and application Concept art (characters, environment, props etc) LOGO design Illustrations, branding design

EDUCATION

2009 BACHELOR FIELD OF STUDY COMPUTER

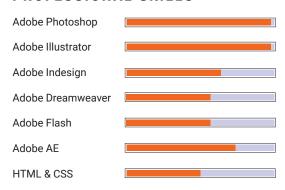
2012 GRAPHICS AND MULTIMEDIA

Wyższa Szkoła Bankowa in Gdańsk, PL

2005 ART CLASS

2008 XIX High School in Gdańsk, PL

PROFESSIONAL SKILLS



LANGUAGES

POLISH native language
ENGLISH proficiency - intermediate
NORWEGIAN proficiency - beginner A2

ABOUT ME

- Good knowledge of usability

- Work with game designers and developers to assist in implementing assets

- Team player, communicative, enjoy to collaborate with different people

- Big passion for games

- Master degree in Computer graphics

CONTACT

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ADRESS

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