

JOB EXPERIENCE

Skunkworks Oy (03.05.2021 – 26.10.2021)

Lead Artist

Game: MergeFriends

Art polish and new design (2D art, UI/UX, animation)

Veikkaus (28.10.2019- 08.04.2021)

Game artist (temporary)

Game: Portal Heroes, Insomnia

2D graphics, Spine animations

Dodreams Ltd. (09.01.2017-17.10.2019)

Game artist

Game: Drive Ahead!/ Drive Ahead! Sports

2D graphics, UI/UX design and in-game pixel art

Mental Moustache Ltd. (23.11.2015-30.11.2016)

Game artist

Game: Bad Piggies (Rovio Entertainment)

2D graphics, UI design and in-game art

Kasauma Education Ltd. (01.09-31.10.2015)

Game artist

Game: Keeduu islands

2D graphics, UI design, in-game art and logo design

INTERNSHIPS

Mental Moustache (24.11.2014-29.5.2015)

Game artist

Polar Bunny Ltd. (9.6-31.7.2014)

Game artist

EDUCATION

2012/2015 North Karelia College Outokumpu,
Game development

2010 Animation examination (10 week)

2009/2012 North Karelia College Outokumpu,
Graphic design

2006-2009 High school

PRO SKILLS



RIINA LEHIKAINEN

GAME ARTIST

ABOUT

Game artist and Graphic designer from Finland.

I want to create games that I can be proud of. I enjoy working with like-minded people whom take pride in producing quality games. Art has always been part of my life and I am highly motivated to grow as an artist everyday

CONTACT ME

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