

PETER ZHOU

VISUALIZATION/ LAYOUT ARTIST

petezhou.com
Showreel:
vimeo.com/315179606,
password: reel
zzyfish89@gmail.com
323.448.6566

SKILLS

Previs/Postvis/Layout
CG Lighting/
Compositing
Character Animation
Camera Tracking
Modeling/Texturing
Graphic/Motion Design
Photography
Editing

TOOLS

Maya, After Effects,
PFTrack, SynthEyes,
Motion Builder, Nuke,
UE4, Premier Pro,
Photoshop, InDesign,
Illustrator, Arnold,
V-Ray, Hyperion,
Linux, Windows, Mac

EXPERIENCE

- **Visualization Artist, Halon Entertainment**, Santa Monica, CA - 10/2019 - Present
Postvisualization for *The Call of the Wild* (2020), a live-action CGI-animated film from 20th Century Fox/Disney and previsualization for an upcoming feature film. Responsibilities include character blocking, camera tracking and movement, lighting, rendering, and compositing
- **Visualization Artist, MPC**, Culver City, CA - 03/2019 - 03/2020
Previs and postvis for upcoming feature films and commercials. Responsibilities include creating character blocking, creature animation, camera movement and tracking, lighting, rendering, and compositing
- **Shot Creator/Postvis Artist, The Third Floor**, Los Angeles, CA - 10/2019 - 03/2020
Previs and postvis for an upcoming Marvel feature film. Responsibilities include creating camera movement, character blocking, lighting, rendering, and compositing
- **Previs/Layout Artist, Pixomondo**, Los Angeles, CA - 03/2018 - 02/2019
Previsualized shots and sequences from storyboards and scripts for feature films and TV series such as *Goosebumps 2* (2018), *Star Trek: Discovery Season 2* (2019), "*The Orville*" Season 2 (2019). Responsibilities include creating camera animation, character blocking, set dressing, final layout, lighting, rendering, and compositing
- **CG Generalist/Lighter, Buck/Imaginary Forces**, Los Angeles, CA - 08/2017 - 02/2018
Created CG commercials such as LEGO Star Wars and SECRET commercials. Responsibilities include lighting, compositing, rendering, previs, and animation
- **Apprentice Lighting Artist, Disney Animation Studios**, Burbank, 04/2017 - 07/2017
Trained using Moana shots under the mentorship of Disney lighting artists and Director of photography, duties include lighting and rendering using software "Hyperion", and compositing shots and sequences in Nuke

EDUCATION

University of Southern California, MFA - Animation and Digital Arts, 2017

FILMS/AWARDS

- Last Dance*** (Short Film) - Director, Designer
Sponsored by the Fox Visual Effects Scholarship
- Best Experimental Film - Richmond Intl Film Festival, USA
 - Best Experimental Film - Miami Short Film Festival, USA
 - Alternative Nominee - 44th Student Academy Awards, USA
- Karma*** (Animated Short) - Director, Writer, Designer, Storyboard/CG Artist
- Distinction Award - 12th Athens Animation Festival, Greece
 - Best Animation - Kuala Lumpur Eco Film Festival, Malaysia
 - Best Animation - Asians on Film Festival, USA