

Shen Ramu

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SKILLS

- **Character Designer / Prop Designer/ Layout Artist/ BG Paint**
- **Character Animator - 2D and Stop Motion**
- **Computer Software**
 - Adobe programs: Photoshop, After Effects, Premiere, Audition,
 - Other programs: Toon Boom Harmony, Maya, Flipbook, Frame Thief
- **Artistic**
 - Drawing, Painting, Sculpting, Sketching in various mediums including digitally, watercolour, gouache, acrylic, pastel, conte, pencil, clay/Sculpey
 - Strong knowledge of structure, perspective, anatomy, Character and Layout design, and colour theory
- **Organizational/Communication Skills**
 - Precise, Punctual, Meets Deadlines
 - Excellent communication skills – can easily compromise and problem solve
 - Works well as a team, or individually
 - Works well with children

EDUCATION

- 2008-2012 Graduated from the *Bachelors Applied Arts: Animation program at Sheridan College (BAA)*
- Learning traditional, computer, and stop-motion animation including all pre-production, production, and postproduction skills
- 2007-2008 Completed *Art Fundamentals at Sheridan College*
- final GPA of 3.95 (out of a possible 4) Earned College Certificate

EMPLOYMENT EXPERIENCE

- Oct 2014-Present *Designer at Guru Studio*
- Character/Prop/Layout designer on Nickelodeon's Paw Patrol using Photoshop
 - Character/prop designer on Nickelodeon's Shimmer and Shine using Toon Boom Harmony
- May 2015-Jan 2016 *Background Paint Artist at Guru Studio*
- BG Paint on Guru's Justin Time using Photoshop
 - BG Paint on Nickelodeon's Pig Goat Banana Cricket using Photoshop
- Sept 2013-Oct 2014 *Background Layout Artist at Mercury Filmworks*
- 2D digital painting using Photoshop for Disney's Wander Over Yonder, Disney's Jake and the Neverland Pirates, and Disney's Star and the Forces of Evil

Aug 2012-Dec 2013 **2D animator at Mercury Filmworks**

- 2D animator on Disney's Fish Hooks using Toon Boom Harmony

Freelance Commercial Work:

2011/2012

- 2D/3D Animated web commercial for *Fanfare* (farfarejobs.com), *Mobiroo* (mobiroo.com), and *Careerleaf*

June-July 2011 **Co-op with Communications University of China**

- Collaborative work with students from CUC on an animated 2D/3D short about the Wendat Native Americans of Canada.
- Lead character designer and animation supervisor for one of the main characters.
- Worked on story development

August 2010 **Set Designer and Arts Counsellor**

Kids On Stage Summer Camp

- Designed, drew, painted large sets used in the Camp's musical performance
- Organized and instructed all Arts and Crafts projects

January-June 2008 **Animation Internship at Elliott Animation**

July and August 2008-2009 & July 2010

Art Program Coordinator and Counsellor

RichTree Academy Summer Day Camp

- Created entire summer art program activities
- Taught children's art class (including supervision and cleanup)
- Supervised children ages 4-13 in groups ranging from 10-25 children
- Held face painting sessions for the campers
- Assisted with supervision and cleanup during meal times

VOLUNTEER EXPERIENCE

- Designed official logo for "iForaneye" charity fundraising initiative (2016)
- Designed official logo for *SM Baked Goodies*, a local cupcake company (2016)
- Designed, Animated, and Directed the charity film for *The Sanfilippo Children's Research Foundation*, which premiered at their 15th annual gala dinner & auction (2014)
- 2D Animation for Sheridan College Industry Day showcase Intro video (2012)
- Volunteer at the Community Association for Riding for the Disabled (CARD)
- Face-painted children at various Art Exhibitions & Fun-Fair events including the Young Artists Among Us art exhibition in Hamilton

REFERENCES

Available upon request.