

CHARACTER DESIGNER

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PROFILE	Hello, I am a LA-based character designer with 4+ years of experience in the animation and television industry. I've worked with clients such as Cartoon Network Studios, HBO, and Warner Bros. I enjoy creating visual development and design for characters ranging from realistic to stylized. Previously featured on 'Character Design Quarterly' magazine from 3dtotal Publishing.
SKILLS	Character design, prop design, SFX, color design, illustration, digital painting, Photoshop
EXPERIENCE	 Character Designer for 'Victor & Valentino' – Aug 2019 - Feb 2022 Cartoon Network Studios / Burbank Character designer for Cartoon Network's 'Victor & Valentino' seasons 2 and 3. Character design work, including turnarounds, special poses, expressions, and mouth charts. Prop design for characters and environmental elements. SFX design for characters and props. Worked with art director and creator in implementing artistic vision.
	 Character Designer for 'Fired On Mars' – Mar 2022 – Sep 2022 Pat & Mike Productions / Burbank Character designer for HBO Max's 'Fired On Mars' season 1. Character design work, including turnarounds and special poses. Prop design for characters and environmental elements. SFX design for characters.
	 Collaborated with the art director and creator to achieve vision. Character Designer for 'Hey, Yenny Han!' – Jan 2023 – Feb 2023 Bright Little Labs / London Designed characters and assets for the pitch of the children's show 'Hey, Yenny Han!'. Developed concepts and designs for characters. Created character action poses and scenes. Color design for characters. Collaborated with clients to achieve artistic vision.
EDUCATION	Bachelor's Degree in Digital Media – Sep 2011 Otis College of Art & Design
	Associate's Degree in Art New Media – <i>May 2015</i>

American River College