

# Edouard Groult

Riverside House, Osney Mead, Oxford, OX2 0ES | 07867 433 365 | [JAGTIGER@hotmail.fr](mailto:JAGTIGER@hotmail.fr)

I am an ardent and visionary conceptual artist, able to build interpersonal relationships with clients in a diversity of settings. As a creative thinker I always work to the highest standards; delivering the highest level of professionalism and dedication to long-term, strategic improvements of my skillset.

## Key Skills

- ∅ Over 10 year experience of working with computer illustration software packages; up-to-date knowledge of Photoshop, Illustrator, InDesign, TV paint, Painter
- ∅ An ability to think both strategically and tactically about project management
- ∅ Confidence in undertaking research and being able to apply the outcomes onto paintings and drawings
- ∅ An ability to act independently and decisively when the situation demands it, and also to work closely with key internal and external stakeholders

## Portfolio

- ∅ <https://drawingsinbarracks.carbonmade.com/>
- ∅ <https://www.artstation.com/artist/edwardca>

## Work Experience

### Rebellion Software

May 2011 - Present *Concept Artist / Illustrator / Storyboard Artist*

- ∅ Creating preliminary concept art of various landscapes and characters
- ∅ Painted various landscapes and in game WW2 propaganda posters
- ∅ Created Vehicle designs, game actions, achievement icons, tutorial images, gameplay illustrations, uniforms and invented credible WW2 weapons, planes, tanks
- ∅ Drew storyboards for cutscenes
- ∅ Overpainting on 3D white boxes to help the 3D environment artists
- ∅ Matte Painting of skies and cities
- ∅ Creating promotional art that were used for Rebellion's E3 stand

Titles:

SNIPER ELITE V2, SNIPER ELITE 3 and SNIPER ELITE 4  
NAZI ZOMBIE ARMY, NAZI ZOMBIE ARMY 2 and NAZI ZOMBIE ARMY TRILOGY  
Multiple mobiles games (JOUST LEGEND, ZOMBIE HQ...)

### GUERRE&HISTOIRE

May 2014 - Present *Freelance Illustrator*

- ∅ Drawing historical scenes, war scenes, peace scenes, soldier's uniforms and battle landscapes.
- ∅ Able to create high quality illustrations when given little information about specific details (i.e. flags or armor)

### SHOTGLASS

Dec 2015 - Jan 2016 *Freelance Story Board Artist*

- ∅ Creating Storyboards for a show concept.

## **SEDRAP**

May 2011 - Present

*Freelance Illustrator*

- ∅ Drawing illustrations for children's books
- ∅ Creating short stories within one or two pictures, Cover arts, black and white illustration and covers in color.

## **ROYAL ARMOURIES**

April 2014

*Freelance Illustrator*

- ∅ Speed painted Arabian cavalry for an exposition. Creating the main illustration for the entrance of the exposition. Being extremely precise on the armour details.

## **ORACOM**

2012 - 2015

*Freelance Tutor*

- ∅ Creating a step by step guide for painting, providing advice and tips so I could share my passion of painting with beginners. Giving simple advice while doing complex images.

## **Education**

2010 – 2011 **MA Painting** - Académie Royal des Beaux Arts de Liège (Belgium)  
2006 – 2010 **BA Illustration** - St LUC Art& Architecture School Liège (Belgium)  
2004 – 2006 Prep School - Atelier de SèvresParis (France)  
2001 – 2004 High School - Centre International de Valbonne (France)

## **Additional information**

### **Languages**

- ⊕ French – mother tongue
- ⊕ Spanish – mother tongue
- ⊕ English – fluent

### **Personal interests**

Painting, drawing, art and museum exhibitions, powerlifting, reading, history and historic artefacts